





Something for everyone.

# At Playco, we're re-evaluating

A playspace should be designed to meet the needs of all people who wish to use it.

When creating a new playspace, we should be designing the playspace environment so that it can be accessed, understood and used to the greatest extent possible by all people regardless of their age, size, ability or disability.

This is a fundamental condition of good design.

If an environment is accessible, usable, convenient and a pleasure to use, everyone benefits.

By considering the diverse needs and abilities of all throughout the design process, an inclusive playspace invites people of all ages and cultures to come together to socialise and play.

# REFORMULATING INCLUSIVITY

A playspace is more than just equipment, it is the entire setting used and enjoyed as part of the play experience.

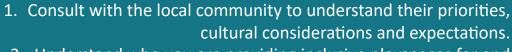
Inclusive playspaces are easy to access and move around in, provide a range of play options and challenges, and have appropriate facilities in a comfortable environment. These playspaces encourage everyone to stay as long as they choose.

Expanding the space beyond traditional playspace boundaries helps ensure there are suitable supporting facilities to create an inclusive experience for all.



# **INCLUSIVE THINKING**

## THE PROCESS



- 2. Understand who you are providing inclusive playspaces for and their unique requirements.
  - 3. Ensure appropriate resources are available to plan, design, evaluate, deliver and monitor inclusive playspaces.
- 4. Use Playco's Play Principles (Accessibility, Age, Ability & Social Factors) to define the objectives and expectations for the playspace.
  - 5. Collaborate with suitably qualified professionals to design



# INCLUSIVE INCLUSIVITY

### **ACCESSIBILITY**

There are physical, sensory and cognitive factors in making accessible playspaces.

### **Consider:**

- Surfacing
- Flow/layout
- Sensory stimulation
- Equipment suite
- Fencing
- Signage
- Space around equipment
- Multi-generational
- Impaired users

### **AGE**

Toddlers through to grandparents will be using your playspace.

### **Consider:**

- Inter-generation not multi-generational
- Graduating play
- Comfort
- Quiet zones
- Seating
- Shade
- Lines of sight
- Access and access points
- Security/fencing

### **ABILITY**

Individuals have a range of different abilities.

### **Consider:**

- Confidence
- Competance
- Physique
- Multi-user equipment
- Imaginative play
- Flow/layout
- Material choices
- Impairments

# **SOCIAL FACTORS**

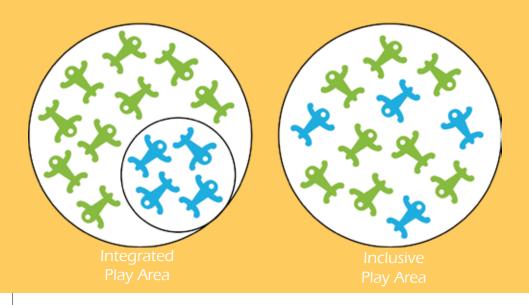
Social factors can significantly influence playspace design.

### **Consider:**

- Cultural demographics
- Location and proximity to other amenities
- Environmental factors
- Transport links/access
- Gathering points
- Seating
- Shade
- Community engagement

These are Playco's inclusive considerations. These intertwine with each and should be examined as a whole.





The creation of inclusive playspaces requires a new way of thinking about how playspaces are planned, designed and managed.

# **INTEGRATED PLAYSPACE**

Multigenerational
play

Great access
into park from
road

Tactile elements
but not
accessible at all

basket seat but not accessible for all

Seating but no shade

item
placed into
assessible

Sensory play

# **INCLUSIVE PLAYSPACE** with wide for most to supervise suitable for lines of all ages and Utilises exhisting Tactile play Multi-user trees for shade with additional shade sails



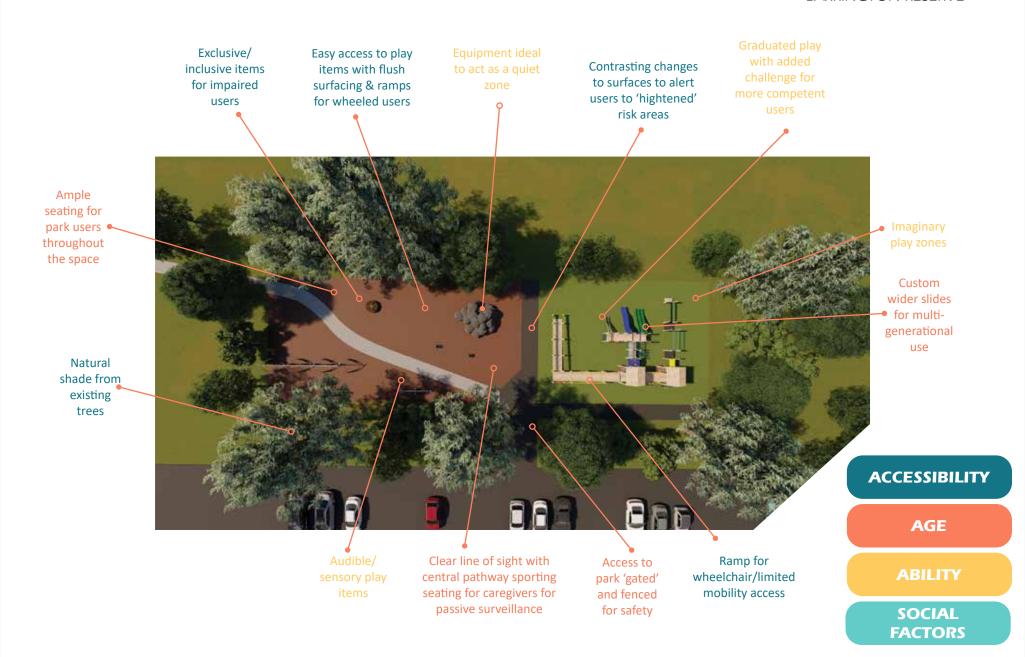








### **BARRINGTON RESERVE**















Certain imagery courtesy of Proludic



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